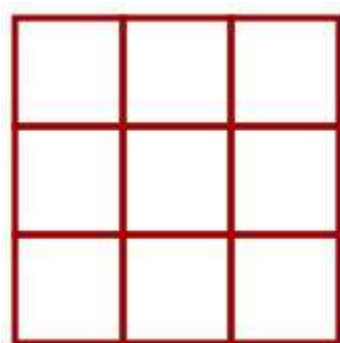


Dotty Six

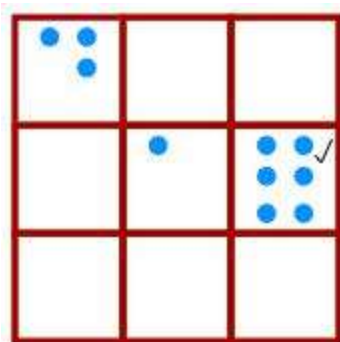
You need a partner, a 1-6 dice and a grid like this;



Take turns to throw the dice and draw that number of dots in one of the boxes on the grid.

Put *all* of your dots in one of the boxes. You can't split them up and you can't have more than six dots in a box.

When a box is full, you could put a tick in the corner like this:



Keep going until there are three ticks in a row or column or diagonal. The winner is the person who puts the last tick.

Now, can you change the game to make your own version?