

Stop or Go Subtraction

- Goal:** Be the first player to reach zero from a designated number – 25, 50, 100 or more!
- Strand:** Number Sense – Subtraction
- Players:** 2 or more
- Materials:** 1- 6 sided dice per player, slips of paper for tracking.

Set Up & Gameplay:

1. The object of the game is to be the first player to reach zero from a designated number of points (25, 50, or 100).
2. All players write that chosen beginning number on their paper and then – with each roll – they write each subtraction problem on their score sheet.
3. Rolling a one (1) ends a turn and the player subtracts each number rolled before rolling a one.

EXAMPLE:

Ex. Player #1 rolls the die. If a 1 is rolled, the player scores nothing (0) and it's the next player's turn. If player #1 rolls other than a 1, the number is subtracted from the player's score. Player #1 continues rolling and subtracting until a 1 is rolled and play switches to player #2.

